



Unsupervised learning algorithms for boundary layer study

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► To cite this version:

Thomas A Rieutord. Unsupervised learning algorithms for boundary layer study. Journée scientifique du SIRTA, Jun 2018, Palaiseau, France. meteo-02465168

HAL Id: meteo-02465168

<https://meteofrance.hal.science/meteo-02465168>

Submitted on 3 Feb 2020

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Presented at Journée scientifique du SIRTA, 15/06/2018

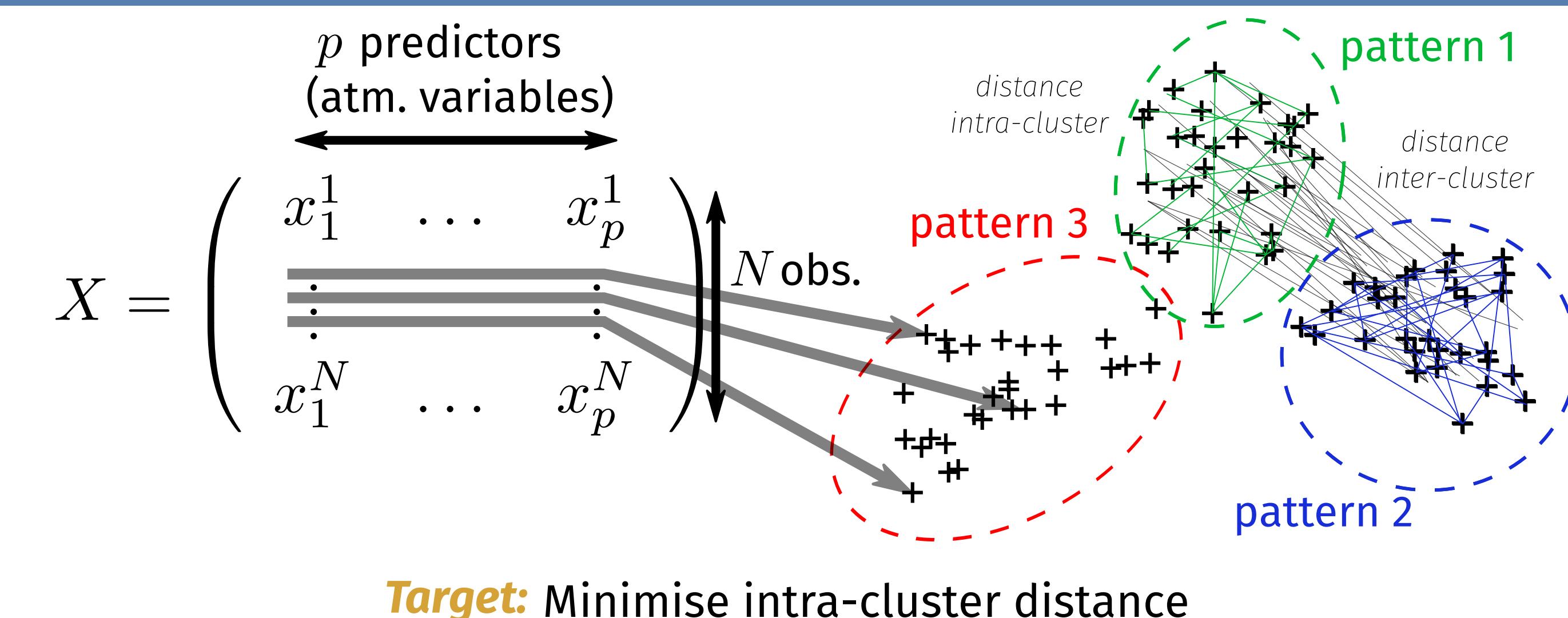
Abstract

Unsupervised learning aims to derive high level information from data without reference. This work shows an example of how it can be used to derive user information from field campaign measurements. Three algorithms have been tested on their ability to make a good boundary layer classification: K-means, Agglomerative and DBSCAN.

Data are from radiosoundings in the 2nd IOP of the Passy-2015 field experiment (alpine valley, wintertime). One can see a stable layer, a mixed layer and the free atmosphere.

Agglomerative gives the best results and has promising prospects. K-means and DBSCAN give clusters not corresponding to visual examination, but both have many ways of improvement.

1 Introduction



All methods look for high density areas with a **dissimilarity metric**

problem-dependent questions

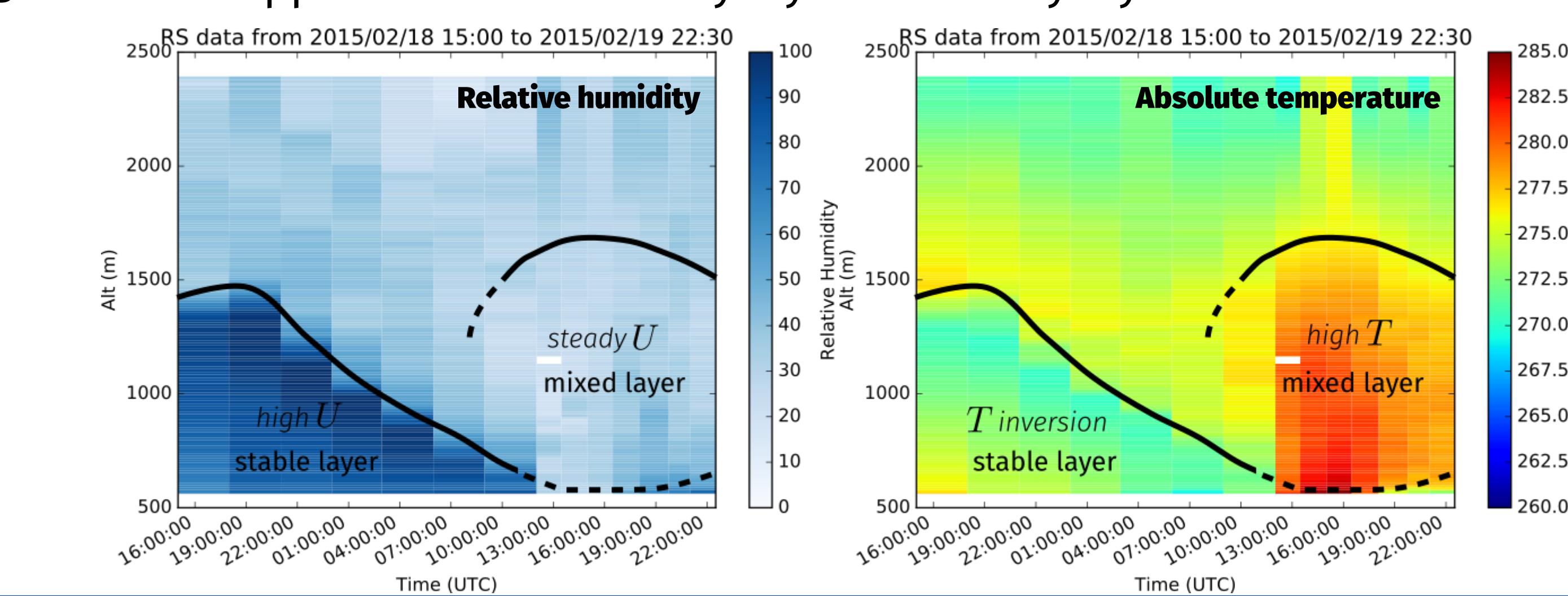
- **Which predictors?**

Here: normalized z, t, T, U

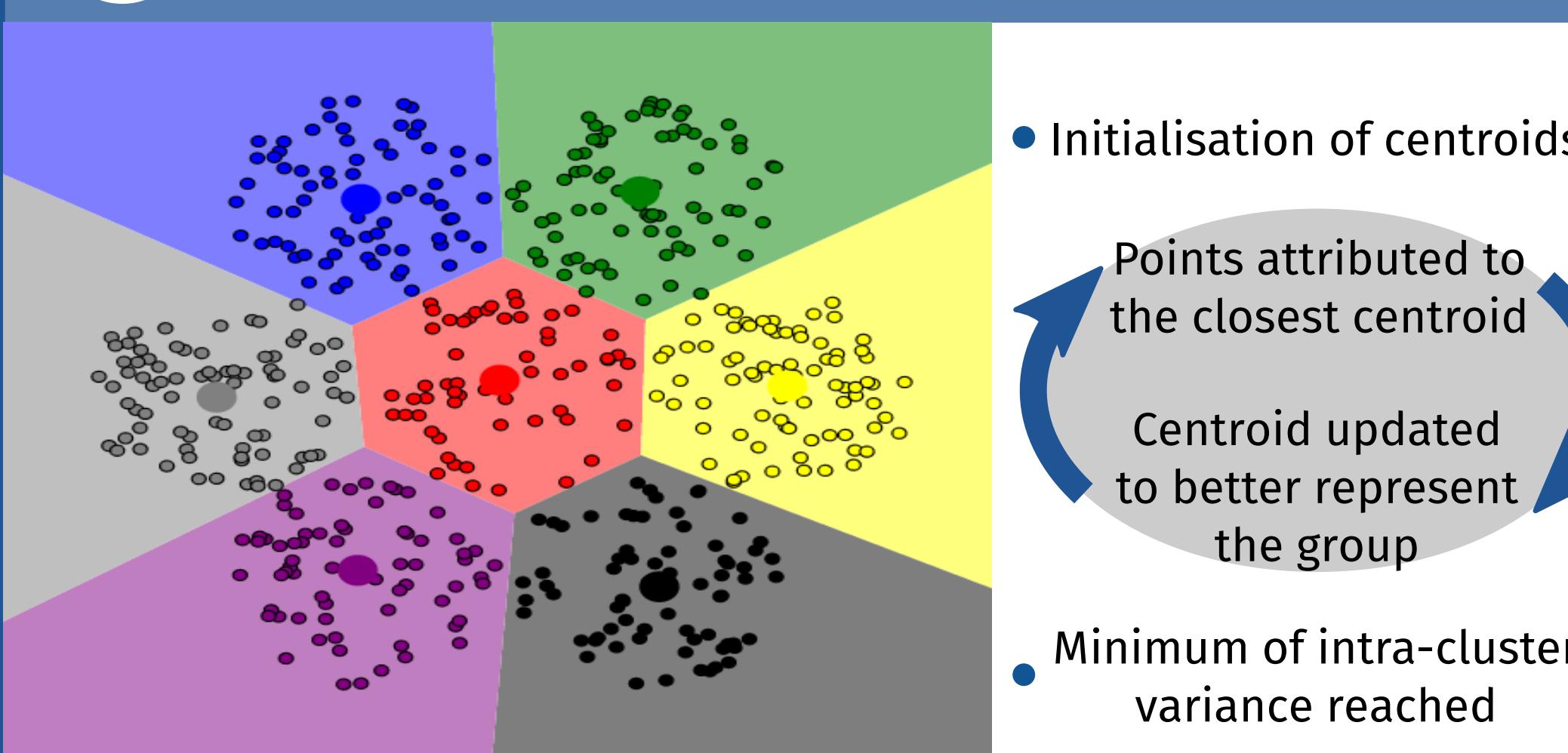
- **Which dissimilarity?**

Here: squared gap

Application to boundary layer: boundary layer classification



2 K-means clustering



- Initialisation of centroids
- Points attributed to the closest centroid
- Centroid updated to better represent the group
- Minimum of intra-cluster variance reached

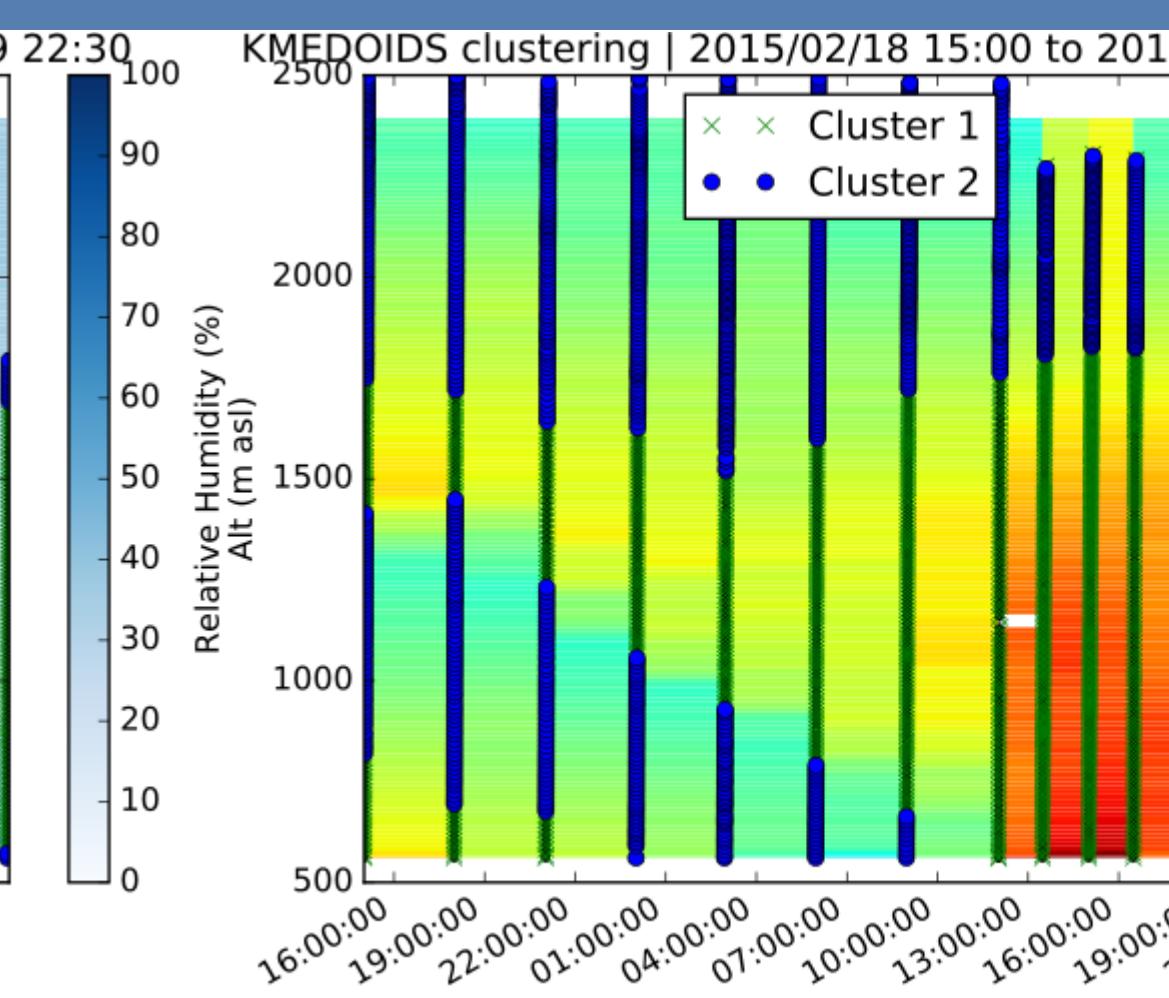
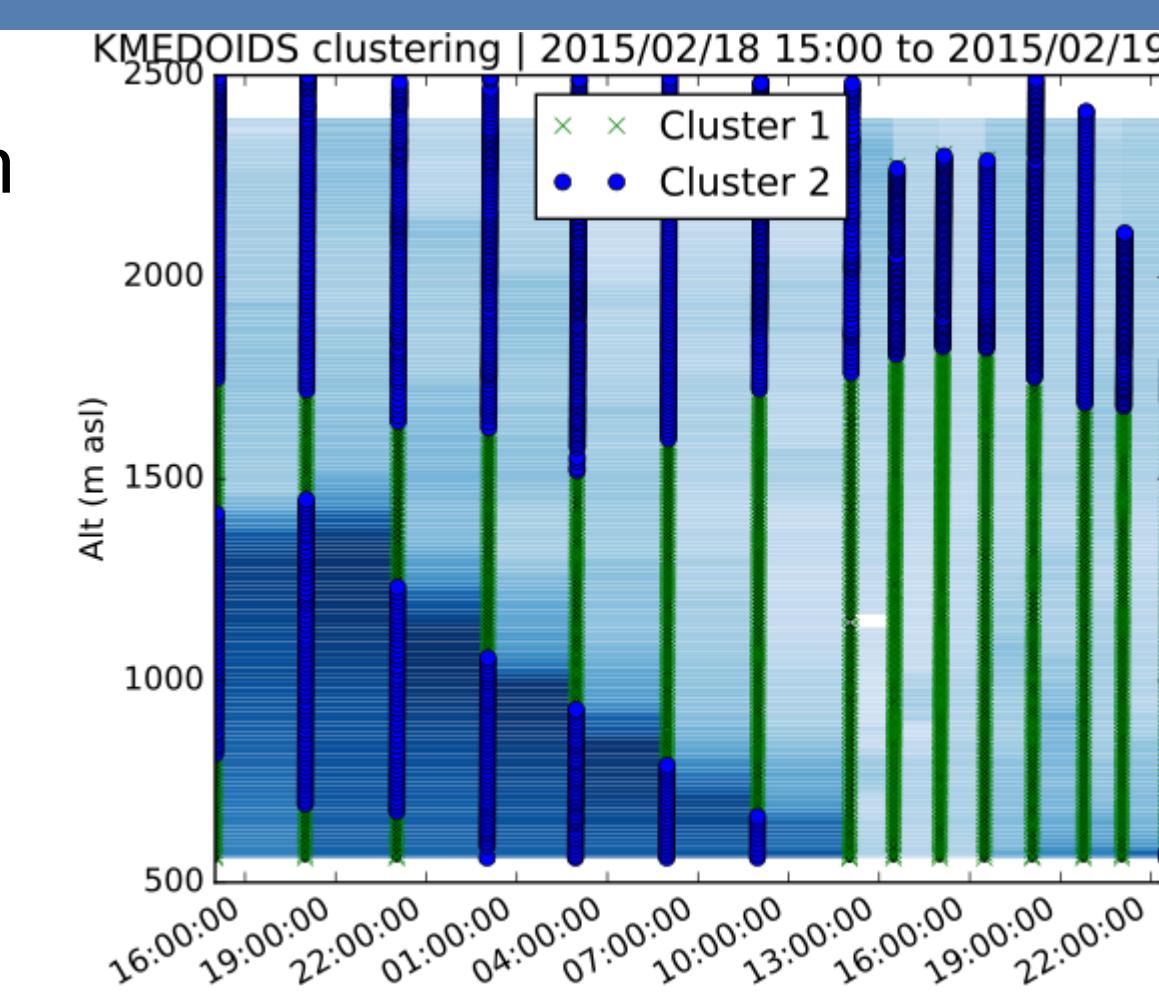


- Fast convergence (few 10 iterations)
- Different strategies of initialisation



- Converges toward a local minimum
- Initialisation highly influences the result
- Choice of the number of groups?

Results

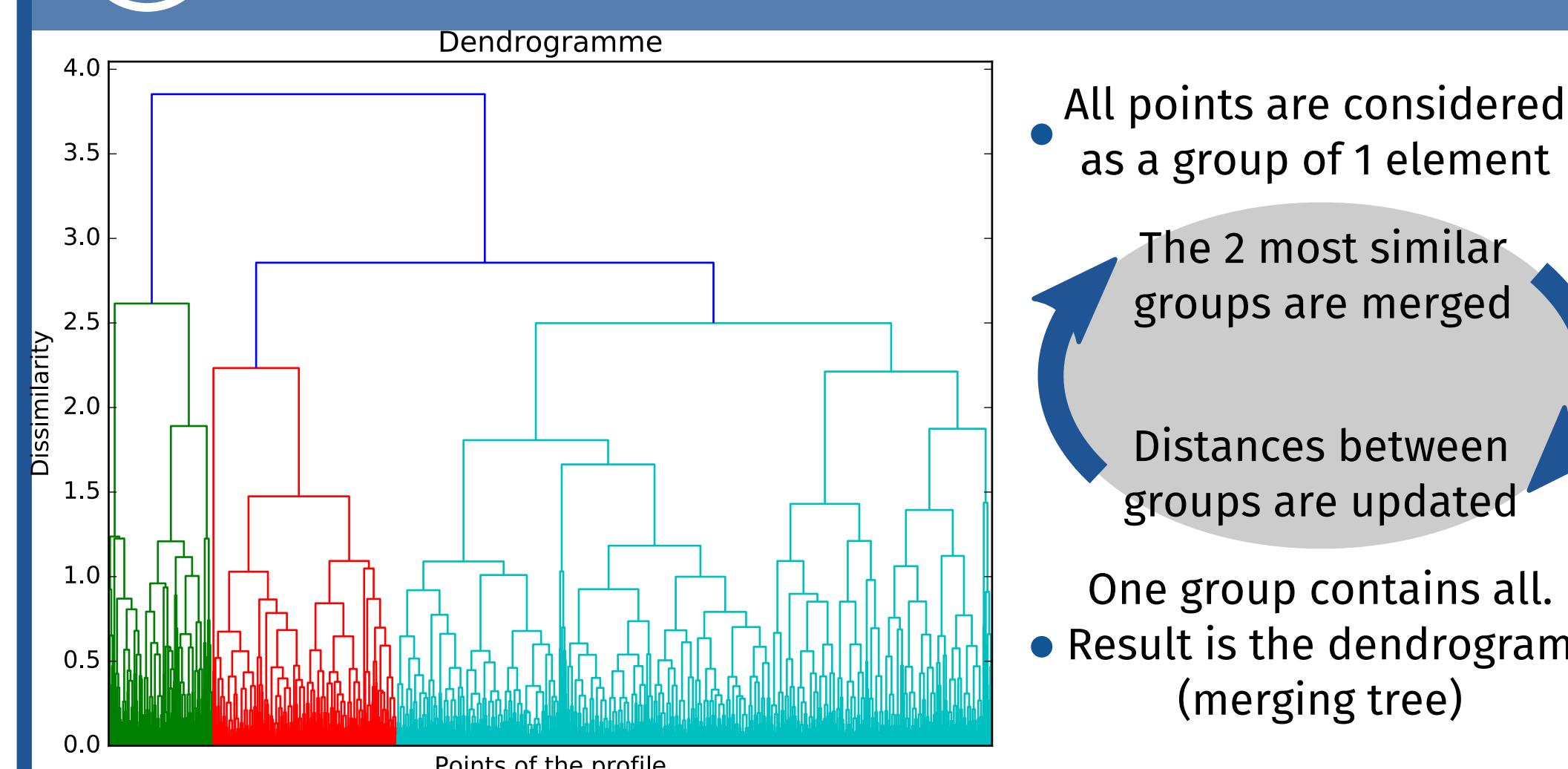


Conclusion

K-means clusters have the good borders but they are not consistent with visual examination. More work is required on initialisation (start from meaningful centroids?) and predictors.

Results Prospects

3 Agglomerative clustering



- All points are considered as a group of 1 element
- The 2 most similar groups are merged
- Distances between groups are updated
- One group contains all.
- Result is the dendrogram (merging tree)

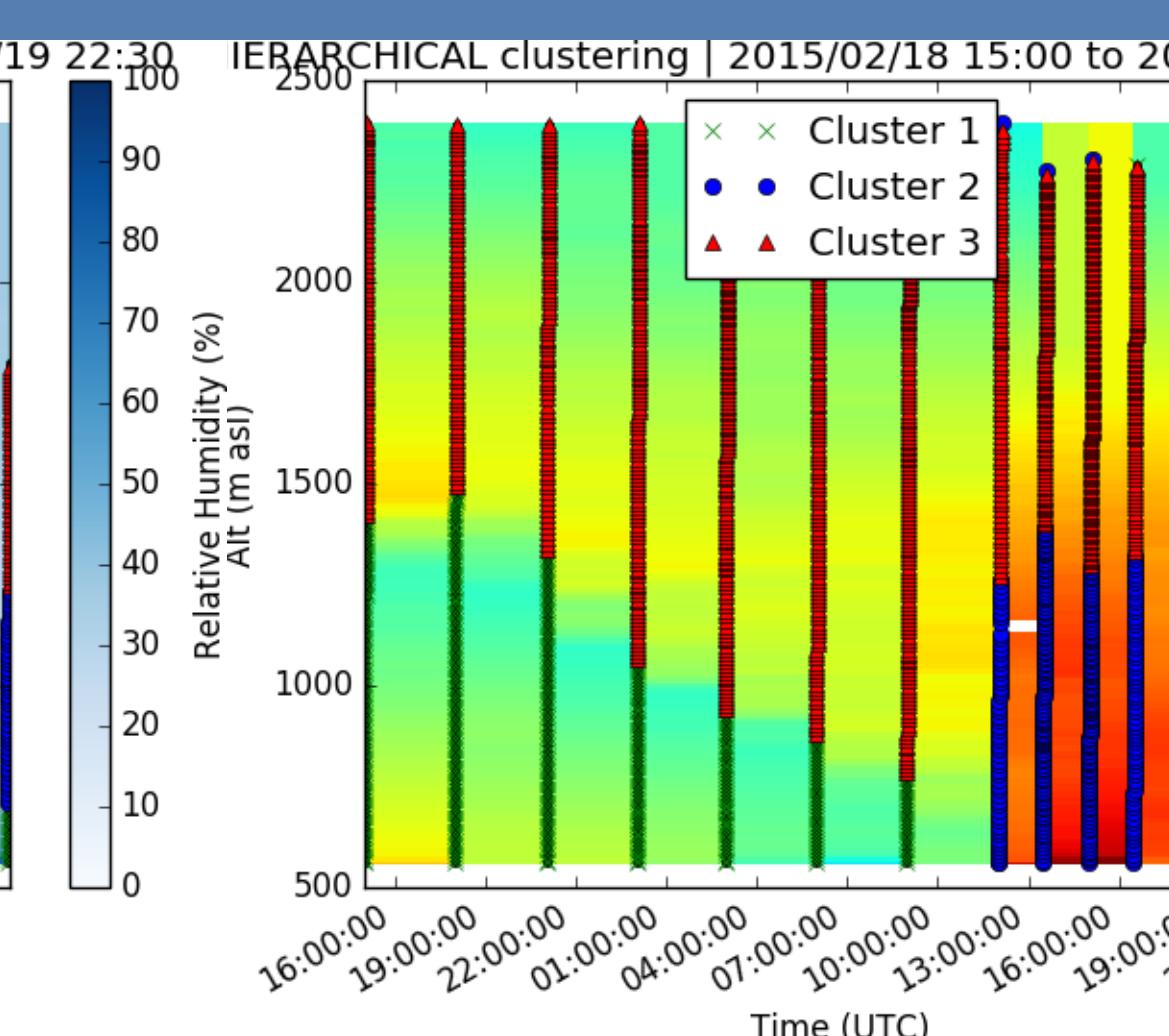
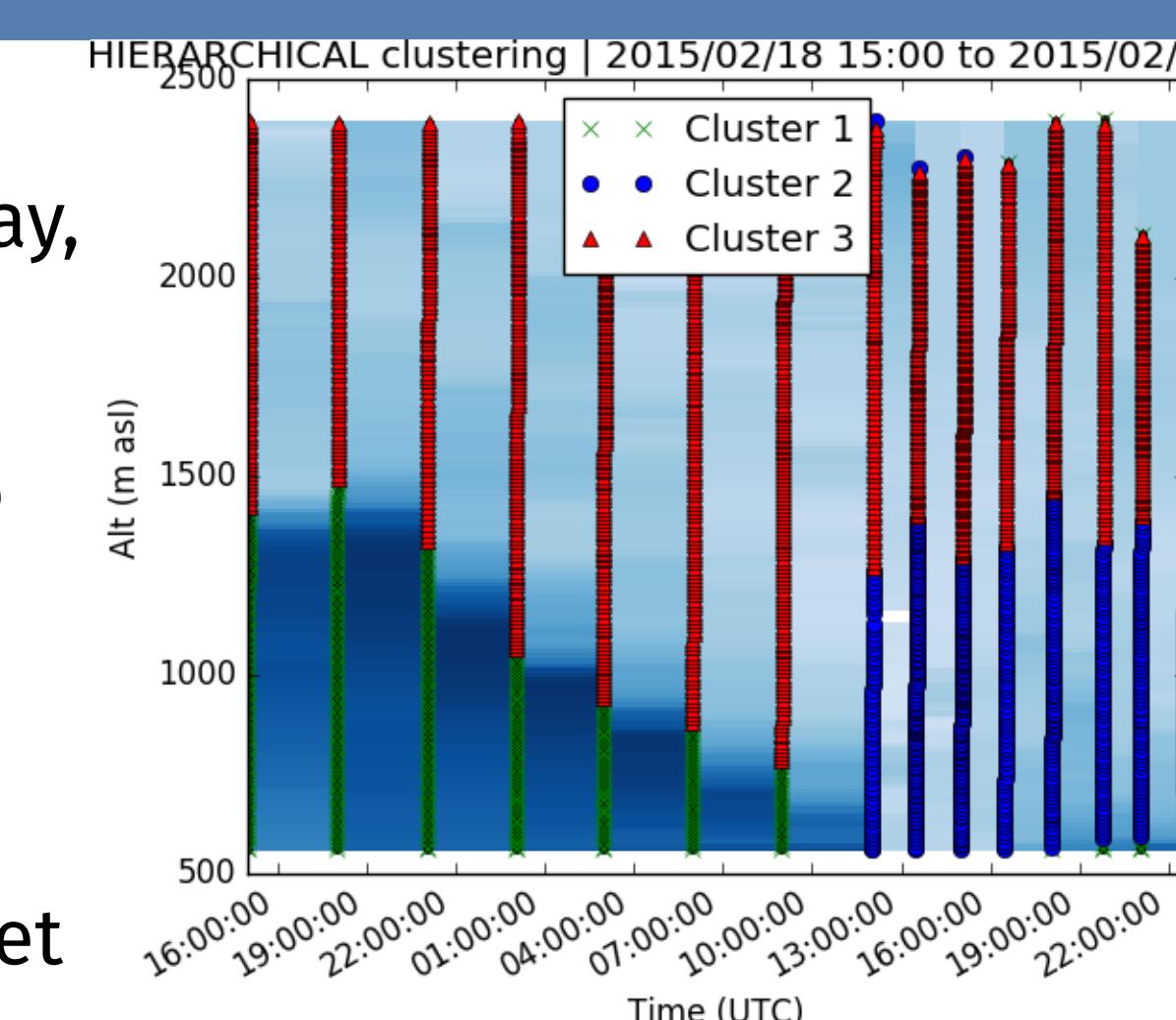


- Can highlight a "natural" number of groups
- Nested clusters (identify smaller scale structures?)
- No parameter to tune
- Graphical summary of results in dendrogram



- Gives hierarchical structure anyway, regardless whether it is relevant
- Small changes in data can lead to different dendrogram
- Choice of linkage?
- Prohibitive cost when large dataset

Results

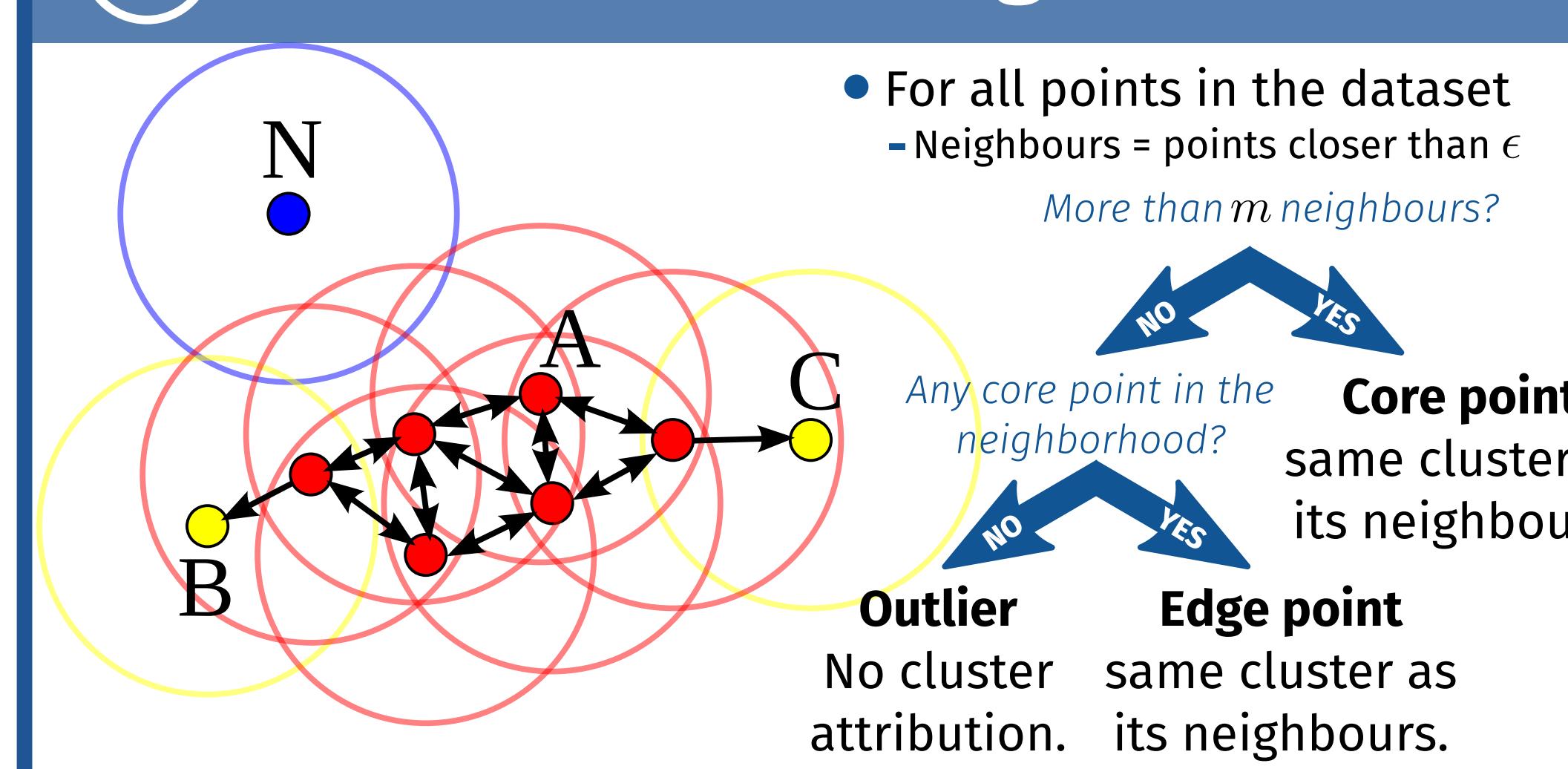


Conclusion

Agglomerative clustering finds well the visible layers. Moreover, the dendrogram gives an even more precise information (still to be examined) and many improvements are possible.

Results Prospects

4 DBSCAN clustering



- For all points in the dataset
 - Neighbors = points closer than ϵ
 - More than m neighbours?
 - Any core point in the neighborhood?
 - NO YES
 - Core point same cluster as its neighbours.
- Outlier No cluster attribution.
- Edge point same cluster as its neighbours.

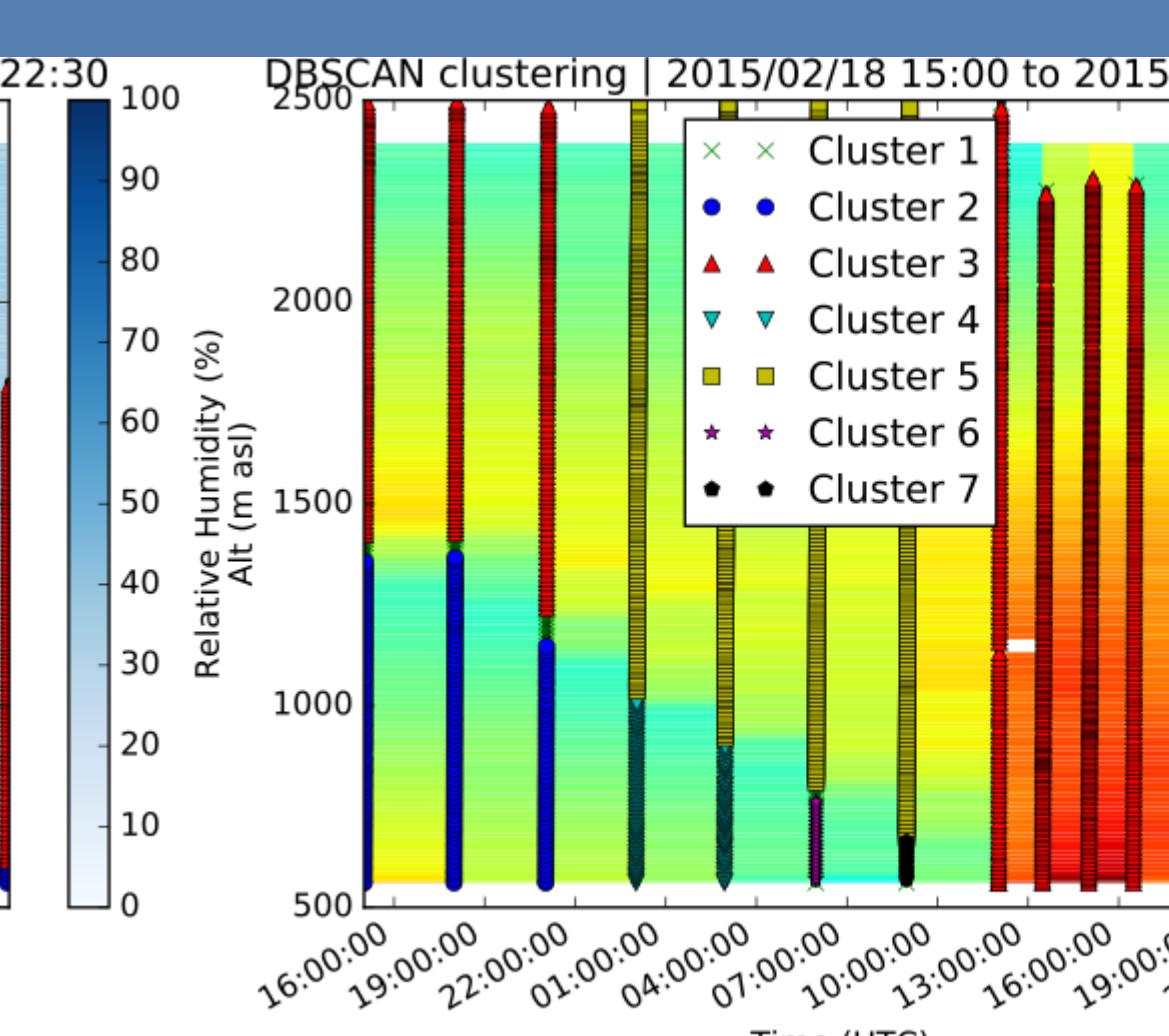
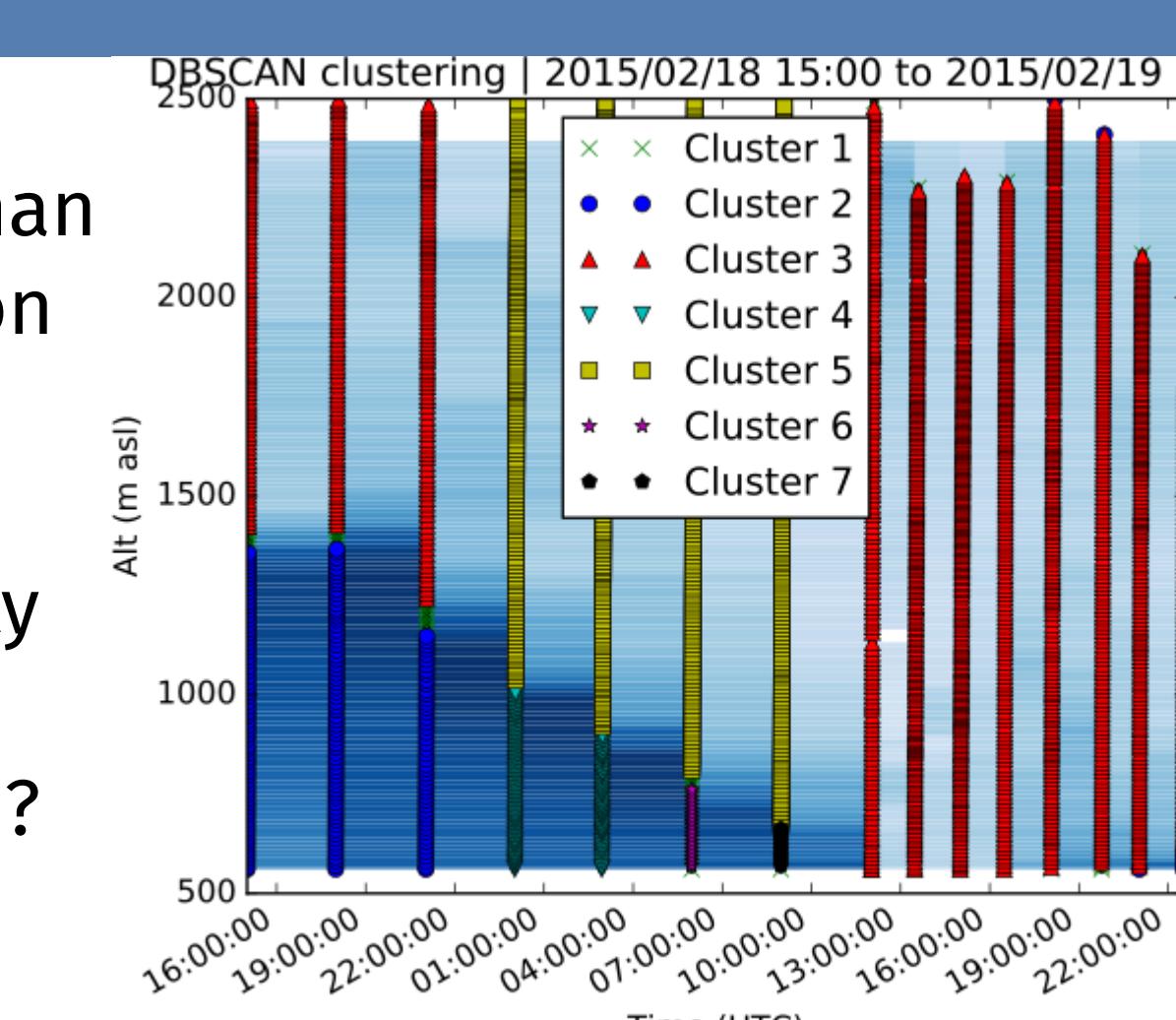


- Automatically find the number of groups
- Clusters can be of any shape
- Resilient to outliers (can even identify them)



- Edge points connected to more than one cluster can change assignation depending on their ordering
- Clusters must be of similar density
- Choice of the parameters m and ϵ ?

Results



Conclusion

DBSCAN clustering gives 7 clusters, which is too much. It appears to be very sensitive to settings values which are hard to correctly set. More advanced variants (e.g. OPTICS) might be better.

Results Prospects